Code Pattern 1 – Proxy

Found in:

iz.ganttproject.app.libs\lib\milton-client-2.7.4.4-bs.jar\io\milton\httpclient -> ProxyDetails.class

Uma imagem com texto

Descrição gerada automaticamente

A proxy is a substitute for an object, whether it is to make an object more “lightweight” if this object requires heavy resource management, to protect its access or for remote access of the original object.

In this case this “ProxyDetails” class doesn’t get much use besides some tests in: ganttproject-tester\test\net\sourceforge\ganttproject\document\webdav\WebDavProxyTest.java